

Turning the Microbit into a BLE microphone

A development story

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About me

- **Embedded Software Engineer**
 - Background in general C/C++
 - Recent shift in embedded
 - Started @Mind Jan 2025
 - Jack of all trades (except webdev)
 - Fan of reproducibility, scientific method



Context

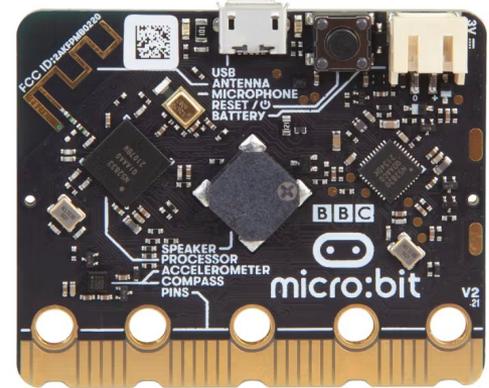
- **Got to know Zephyr @Mind**
 - From simple demos
 - To basic BLE
 - To a small contribution
- **Mind cultivates expertise**
 - More significant contribution as training
 - Looked for accessible boards to work on
 - BBC MicrobitV2 lying around



Intro to the microbit v2



- **Tied to ARM history**
 - Spiritual successor to the BBC Micro
- **Education oriented board**
- **Easy to access**
- **From kindergarten to university**
- **Specs:**
 - Nordic nRF52833 Cortex-M4 32 bit with FPU
 - Flash 512KB
 - RAM 128KB
 - Clock Speed 64MHz
 - 2.4GHz radio



<https://microbit.org/buy/bbc-microbit-single/>

Why use that board



- **Zephyr support**
- **Mems analogic microphone**
- **Increase Zephyr awareness**
- **Strong existing ecosystem**



<https://microbit.org/buy/bbc-microbit-single/>

Microbit Microphone



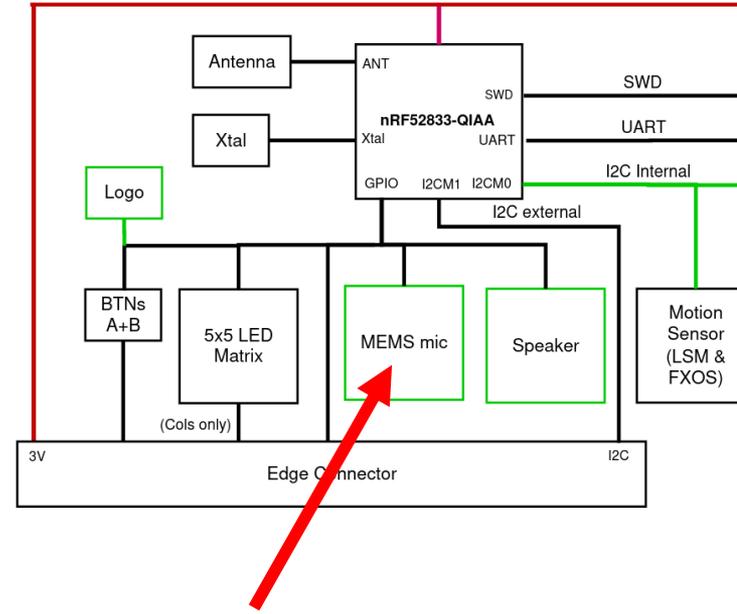
- **Comparison**

- Microbit has a microphone and a speaker
- Zephyr support for most sensors
- Not for the Mems Microphone
- Weird...

- **Ask other Zephyr enthusiast**

- Titouan Christophe
- Work on MIDI in Zephyr

<https://tech.microbit.org/hardware/>



Zephyr Audio input support

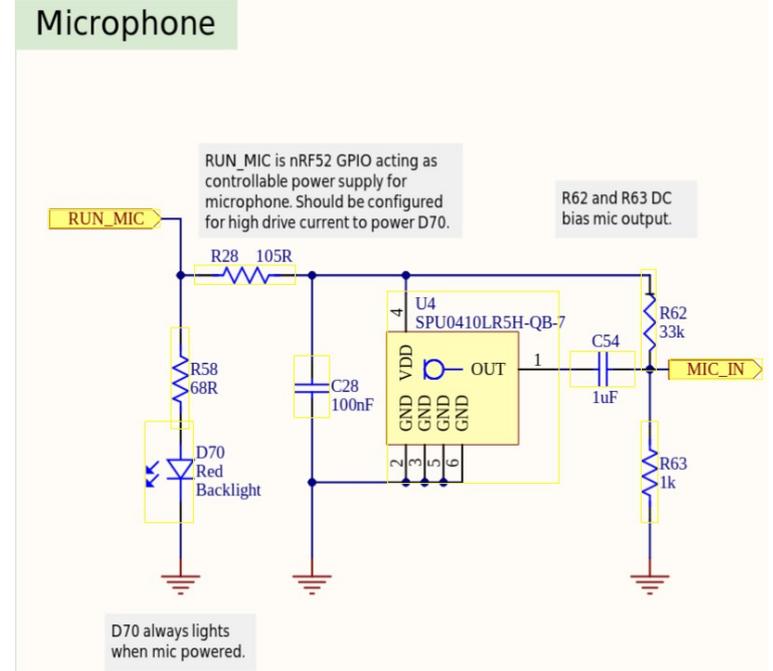


- **Wide Zephyr support**

- DAI, DMIC, PDM, Audio codecs
- Data in digital format

- **MicrobitV2**

- Mems microphone
- Seemingly hard wired to ADC
- Needs GPIO input for power
- ADC Audio input support ?

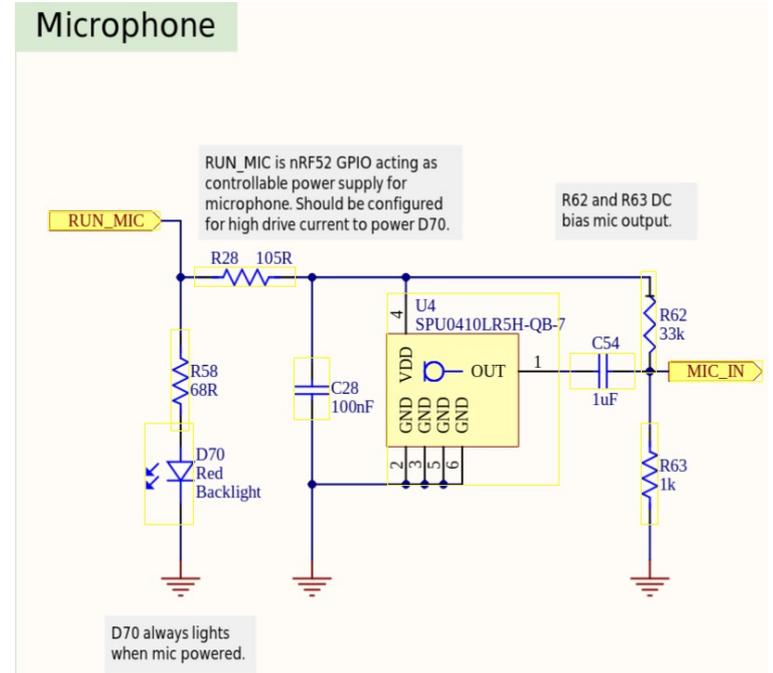


<https://github.com/microbit-foundation/microbit-v2-hardware>

Zephyr Audio input support

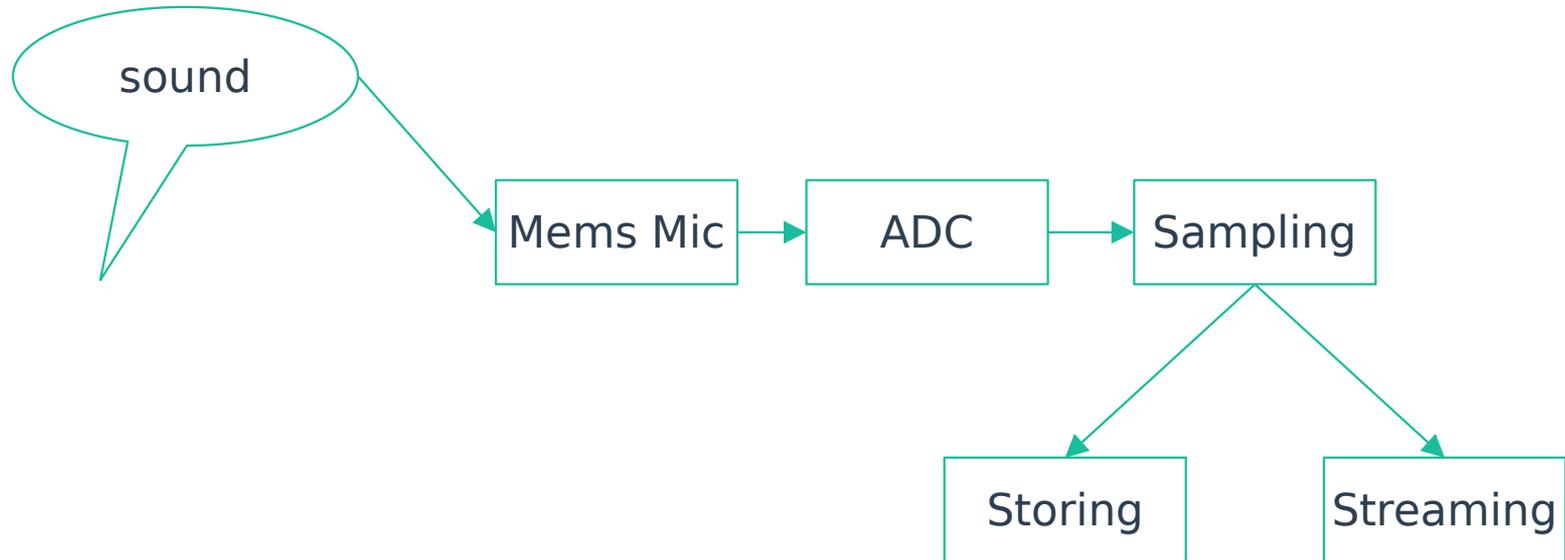


- **ADC Audio Input**
 - No direct support
- **SW PCM sampling**
 - Needs attention to details
 - Sampling frequency CPU limited
 - Timing needs to be precise
 - Storing vs Streaming



<https://github.com/microbit-foundation/microbit-v2-hardware>

Project taking form



Initial scope



- **Implement a recorder/speaker logic**
 - Record PCM samples from the mems mic
 - Replay the samples on the small speaker through PWM
- **Naive implementation**
 - Fix a sample rate (4KHz is a good starting point)
 - Fix max duration of recording with corresponding buffers
 - Use `k_busy_wait` to time precisely the samples
 - Replay the samples on the speaker

Naive approach problems



- **Non-zero copy (No DMA)**
- **k_busy_wait hogs all resources**
- **Speaker quality not viable**
 - Difficult to estimate recording quality
 - Transferring wav sample in base64 over serial
 - Easy to do thanks to zephyr rich ecosystem
 - Still an involved process
 - Quality feedback still difficult

Improving the Microbit Microphone



- **Sound sampling side**
 - Live streaming → Less buffer space
 - Use DMA
 - Use Re-entrant timer for sample pacing
 - Use `adc_read_async` instead of `adc_read_dt`
- **Get the sound out**
 - PCM samples from DMA
 - Encode to LC3
 - Stream over BAP Broadcast source profile

Code



```
for (int sound_sample_idx = 0; sound_sample_idx < MAX_NUM_SAMPLES; sound_sample_idx++) {  
    k_timer_status_sync(&sampling_timer);  
    ret = k_poll(poll_evts, 1, K_NO_WAIT);  
    if (ret != 0) {  
        printk("Failed to poll during sampling %d\n", ret);  
        break;  
    }  
  
    k_poll_signal_reset(&adc_signal);  
    adc_seq.buffer = &(send_pcm_data[sound_sample_idx]);  
    ret = adc_read_async(adc_spec.dev, &adc_seq, &adc_signal);  
    if (ret != 0) {  
        printk("Failed to read adc, sample #%d, code %d\n", sound_sample_idx, ret);  
        sound_sample_idx = 0;  
        break;  
    }  
}
```

Code



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```

BAP Microphone



- **BAP = Basic Audio Profile**
- **Part of BLE specification**
- **Support is increasing**
- **Unicast/Broadcast profile**
- **Source/Sink profile**
- **LC3 codec support (also in Zephyr !)**

Improving the Microbit Microphone



- **Implementation**
 - Integrate Zephyr BAP broadcast sample
 - Fix scope (8KHz, LC3, No USB input)
 - Test out !

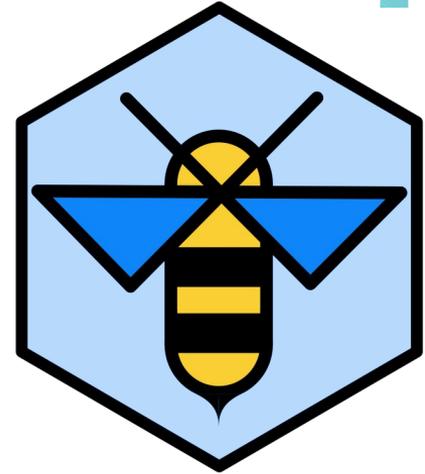
Testing BAP on Linux



- **Debian 12**
- **Enable `bluetoothd` experimental features**
- **Use pipewire with lc3 plugin**
- **LC3 audio sink shows up**
- **Still can't receive Microbit broadcast :(**

Bumble

- **Python CLI tool by google**
- **Full Python bluetooth stack**
- **Flashed NRF52840 w/ hci_usb**
 - Enabled necessary features
 - Could see broadcasts with it



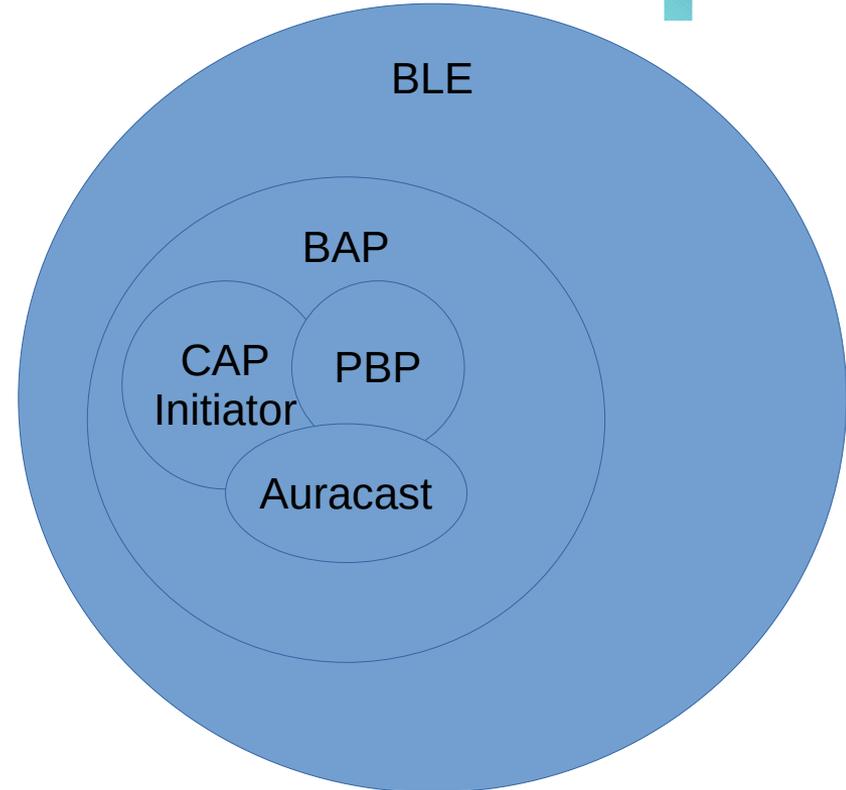
<https://github.com/google/bumble>



Bluetooth LE audio complexity



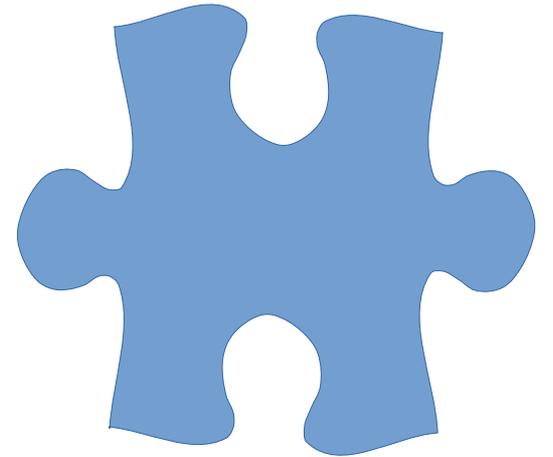
- **Non-exhaustive diagram**
 - Complex system
 - Time consuming
 - Manageable
 - Clean reference material
- **Difficulty is elsewhere**
 - No easy to use reference implem
 - Zephyr could be considered a reference
 - Different name
 - Auracast, etc



No demo



- **Everything looks fine**
 - Broadcast shows up in bumble
 - Stays in “pending”
 - Scanning shows it as “started”
- **Implementation difference**
 - Must be the root cause
 - Who is right ? Bumble ? Zephyr ?
 - Difficult to know without reference



Source code



- **Needs a bit of cleanup**
 - Will be uploaded to the mind gitlab in a few days
 - <https://gitlab.com/essensium-mind/fosdem-26-microbit-microphone>
 - Empty for now, come back in a few days after cleanup

Conclusion



- **Zephyr**
 - Generic PCM sampler subsystem
- **BLE is difficult**
 - Let's show the complete demo next year
- **Zephyr samples rule**
 - Hands-on approach
 - Allows to dive in complex topics

A group of people in a meeting room looking at a monitor displaying code. The room is dimly lit with warm tones. A man in a dark shirt is pointing at the screen, while others look on. The screen shows a web browser with the URL 'http://localhost:3000/' and the word 'boctlin' in a large font. Below the word is a list of code snippets, each starting with 'const' and followed by a string value in quotes. The code is displayed in a dark-themed editor.

Thank you for listening.

Questions ?

